

### Arcanine

HP: 110  
 Pokémon Energy Type: R  
 Stage 1 Pokémon  
 Evolves from: Growlithe

**{R}{C}**                    **Sharp Fang**                    **50**

**{R}{C}{C}{C}**                    **Fire Mane**                    **90**

Illus. Naoki Saito  
 Weakness: {W}x2  
 Retreat Cost: CC  
 Collector Number: 1/123  
 Rarity: H

### Azumarill

HP: 90  
 Pokémon Energy Type: W  
 Stage 1 Pokémon  
 Evolves from: Marill

**{W}{W}**                    **Waterfall**                    **40**

**{W}{C}{C}**                    **Bubblebeam**                    **60**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Kouki Saitou  
 Weakness: {L}x2  
 Retreat Cost: CC  
 Collector Number: 2/123  
 Rarity: H

### Clefable

HP: 80  
 Pokémon Energy Type: C  
 Stage 1 Pokémon  
 Evolves from: Clefairy

**{C}{C}**                    **Fairy Power**

Return 1 of your Pokémon and all cards attached to it to your hand.

**{C}{C}**                    **Moon Impact**                    **40**

Illus. Masakazu Fukuda  
 Weakness: {F}x2  
 Retreat Cost: C  
 Collector Number: 3/123  
 Rarity: H



### Gyarados

HP: 130  
 Pokémon Energy Type: W  
 Stage 1 Pokémon  
 Evolves from: Magikarp  
 {W}{C}{C}

**Hydro Splash** 50

{W}{W}{C}{C} **Hyper Beam** 80

Discard an Energy card attached to the Defending Pokémon.

Illus. Mitsuhiro Arita  
 Weakness: {L}x2  
 Resistance: {F}-20  
 Retreat Cost: CCC  
 Collector Number: 4/123  
 Rarity: H

### Hitmontop

HP: 60  
 Pokémon Energy Type: F  
 Basic Pokémon

{F} **Triple Kick** 20x

Flip 3 coins. This attack does 20 damage times the number of heads.

{F}{C}{C} **Close Combat** 60

During your opponent's next turn, any damage done to Hitmontop by attacks is increased by 20 (after applying Weakness and Resistance).

Illus. Ken Sugimori  
 Weakness: {P}x2  
 Retreat Cost: C  
 Collector Number: 5/123  
 Rarity: H

### Jumpluff

HP: 90  
 Pokémon Energy Type: G  
 Stage 2 Pokémon  
 Evolves from: Skiploom

{G} **Mass Attack** 10x

Does 10 damage times the number of Pokémon in play (both yours and your opponent's).

{G} **Leaf Guard** 30

During your opponent's next turn, any damage done to Jumpluff by attacks is reduced by 30 (after applying Weakness and Resistance).

Illus. sui  
 Weakness: {R}x2  
 Resistance: {F}-20  
 Retreat Cost: 0  
 Collector Number: 6/123  
 Rarity: H



### Ninetales

HP: 90

Pokémon Energy Type: R

Stage 1 Pokémon

Evolves from: Vulpix

#### [Poké-Power] Roast Reveal

Once during your turn (before your attack), you may discard a {R} Energy card from your hand. If you do, draw 3 cards. This power can't be used if Ninetales is affected by a Special Condition.

{R}{R}{C} **Will-o'-the-wisp** 60

Illus. TOKIYA

Weakness: {W}x2

Retreat Cost: C

Collector Number: 7/123

Rarity: H

### Noctowl

HP: 90

Pokémon Energy Type: C

Stage 1 Pokémon

Evolves from: Hoothoot

#### [Poké-Power] Night Sight

Once during your turn (before your attack), you may draw a card. This power can't be used if Noctowl is affected by a Special Condition.

{C}{C}{C} **Extrasensory** 40+

If you have the same number of cards in your hand as your opponent, this attack does 40 damage plus 40 more damage.

Illus. Suwama Chiaki

Weakness: {L}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 8/123

Rarity: H

### Quagsire

HP: 100

Pokémon Energy Type: W

Stage 1 Pokémon

Evolves from: Wooper

{W}{C}{C} **Muddy Water** 40

Does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{C}{C}{C} **Mud Shot** 60

Illus. match

Weakness: {G}x2

Resistance: {L}-20

Retreat Cost: CCC

Collector Number: 9/123

Rarity: H



### Raichu

HP: 90

Pokémon Energy Type: L

Stage 1 Pokémon

Evolves from: Pikachu

**{C}** **Iron Tail 30x**

Flip a coin until you get tails. This attack does 30 damage times the number of heads.

**{L}{L}** **Thunderbolt 100**

Discard all Energy attached to Raichu.

Illus. match

Weakness: {F}x2

Resistance: {M}-20

Retreat Cost: 0

Collector Number: 10/123

Rarity: H

### Shuckle

HP: 60

Pokémon Energy Type: G

Basic Pokémon

**[Poké-Body] Shell Barricade**

As long as Shuckle is on your Bench, prevent all damage done to Shuckle by attacks (both yours and your opponent's).

**{F}{F}** **Poison Jab 30**

The Defending Pokémon is now Poisoned.

Illus. Sumiyoshi Kizuki

Weakness: {R}x2

Retreat Cost: C

Collector Number: 11/123

Rarity: H

### Slowking

HP: 80

Pokémon Energy Type: P

Stage 1 Pokémon

Evolves from: Slowpoke

**[Poké-Power] Second Sight**

Once during your turn (before your attack), you may look at the top 3 cards of either player's deck and put them back on top of that player's deck in any order. This power can't be used if Slowking is affected by a Special Condition.

**{P}{C}** **Psyshock 30**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Sumiyoshi Kizuki

Weakness: {P}x2

Retreat Cost: CC

Collector Number: 12/123

Rarity: H

### Wobuffet

HP: 90

Pokémon Energy Type: P

Basic Pokémon

**{P}{C}**                    **Double Return 20x**

Flip a coin. If heads, this attack does 20 damage times the number of damage counters on Wobuffet.

Illus. Yuka Morii

Weakness: {P}x2

Retreat Cost: CC

Collector Number: 13/123

Rarity: H

### Ampharos

HP: 120

Pokémon Energy Type: L

Stage 2 Pokémon

Evolves from: Flaaffy

**{L}**                    **Acceleration Bolt 30**

Search your deck for up to 2 basic Energy cards and attach them to 1 of your Pokémon. Shuffle your deck afterward.

**{L}{C}{C}**                    **Thunder 80**

Flip a coin. If tails, Ampharos does 20 damage to itself.

Illus. Masakazu Fukuda

Weakness: {F}x2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 14/123

Rarity: R

### Ariados

HP: 80

Pokémon Energy Type: G

Stage 1 Pokémon

Evolves from: Spinarak

**{G}{C}**                    **Leech Life 30**

Remove from Ariados the number of damage counters equal to the damage you did to the Defending Pokémon.

**{G}{C}{C}**                    **Poisonous Saliva 50**

The Defending Pokémon is now Poisoned.

Illus. Ken Sugimori

Weakness: {R}x2

Retreat Cost: C

Collector Number: 15/123

Rarity: R



### Butterfree

HP: 120  
 Pokémon Energy Type: G  
 Stage 2 Pokémon  
 Evolves from: Metapod

**{G}** **Cure Powder**  
 Remove 3 damage counters from each of your Pokémon.

**{G}{C}{C}** **Whirlwind 60**  
 Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Illus. Tomokazu Komiya  
 Weakness: {L}x2  
 Resistance: {F}-20  
 Retreat Cost: 0  
 Collector Number: 16/123  
 Rarity: R

### Cleffa

HP: 30  
 Pokémon Energy Type: C  
 Basic Pokémon

**[Poké-Body] Sweet Sleeping Face**  
 As long as Cleffa is Asleep, prevent all damage done to Cleffa by attacks.

**{--}** **Eeeeeek**  
 Shuffle your hand into your deck, then draw 6 cards. Cleffa is now Asleep.

Illus. Masakazu Fukuda  
 Retreat Cost: 0  
 Collector Number: 17/123  
 Rarity: R

### Exeggutor

HP: 90  
 Pokémon Energy Type: P  
 Stage 1 Pokémon  
 Evolves from: Exeggcute

**{C}** **Energy Absorption**  
 Search your discard pile for up to 2 Energy cards and attach them to Exeggutor.

**{P}** **Big Eggspllosion 40x**  
 Flip a coin for each Energy attached to Exeggutor. This attack does 40 damage times the number of heads.

Illus. Miki Tanaka  
 Weakness: {P}x2  
 Retreat Cost: CC  
 Collector Number: 18/123  
 Rarity: R

### Farfetch'd

HP: 60

Pokémon Energy Type: C

Basic Pokémon

**{C}** **Collect**  
Draw 2 cards.

**{C}** **Spin Turn** **20**  
Switch Farfetch'd with 1 of your Benched Pokémon.

Illus. Aya Kusube

Weakness: {L}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 19/123

Rarity: R

### Feraligatr

HP: 130

Pokémon Energy Type: W

Stage 2 Pokémon

Evolves from: Croconaw

**{W}{C}{C}** **Spinning Tail**

This attack does 20 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

**{W}{W}{C}{C}** **Surf** **80**

Illus. kawayoo

Weakness: {G}x2

Retreat Cost: CC

Collector Number: 20/123

Rarity: R

### Furret

HP: 80

Pokémon Energy Type: C

Stage 1 Pokémon

Evolves from: Sentret

**{C}** **Find a Friend**

Search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

**{C}{C}** **Quick Blow** **20+**

Flip a coin. If heads, this attack does 20 damage plus 20 more damage.

Illus. MAHOU

Weakness: {F}x2

Retreat Cost: C

Collector Number: 21/123

Rarity: R



### Granbull

HP: 90

Pokémon Energy Type: C

Stage 1 Pokémon

Evolves from: Snubbull

**{C}{C} Timid Tackle 50**

Granbull does 20 damage to itself. Switch Granbull with 1 of your Benched Pokémon.

**{C}{C}{C}{C} Champ 40+**

Does 40 damage plus 10 more damage for each damage counter on Granbull.

Illus. Ken Sugimori

Weakness: {F}x2

Retreat Cost: CCC

Collector Number: 22/123

Rarity: R

### Hypno

HP: 90

Pokémon Energy Type: P

Stage 1 Pokémon

Evolves from: Drowzee

**[Poké-Power] Sleep Pendulum**

Once during your turn (before your attack), you may flip a coin. If heads, the Defending Pokémon is now Asleep. This power can't be used if Hypno is affected by a Special Condition.

**{P}{C}{C} Psychic Shot 30**

Does 10 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Masakazu Fukuda

Weakness: {P}x2

Retreat Cost: CC

Collector Number: 23/123

Rarity: R

### Lapras

HP: 90

Pokémon Energy Type: W

Basic Pokémon

**{C}{C} Ice Beam20**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

**{W}{W} Ice Blade**

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Suwama Chiaki

Weakness: {M}x2

Retreat Cost: CC

Collector Number: 24/123

Rarity: R

### Ledian

HP: 80

Pokémon Energy Type: G

Stage 1 Pokémon

Evolves from: Ledyba

**{G}**                    **Quick Draw**        **10**

Draw 3 cards.

**{C}{C}**                **Swift**        **40**

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Illus. Yuka Morii

Weakness: {R}x2

Resistance: {F}-20

Retreat Cost: 0

Collector Number: 25/123

Rarity: R

### Meganium

HP: 130

Pokémon Energy Type: G

Stage 2 Pokémon

Evolves from: Bayleaf

**{G}**                    **Sleep Powder**        **30**

The Defending Pokémon is now Asleep.

**{G}{C}{C}**                **Giant Bloom**        **60**

Remove 2 damage counters from Meganium.

Illus. Shin Nagasawa

Weakness: {R}x2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 26/123

Rarity: R

### Persian

HP: 80

Pokémon Energy Type: C

Stage 1 Pokémon

Evolves from: Meowth

**{C}**                    **Sharpen Claws**

Flip 3 coins. For each heads, discard a card from your opponent's hand without looking.

**{C}{C}**                **Sneaky Attack**        **30+**

If Persian has any {D} Energy attached to it, this attack does 30 damage plus 30 more damage.

Illus. Kagemaru Himeno

Weakness: {F}x2

Retreat Cost: C

Collector Number: 27/123

Rarity: R

### Pichu

HP: 30

Pokémon Energy Type: L

Basic Pokémon

#### [Poké-Body] Sweet Sleeping Face

As long as Pichu is Asleep, prevent all damage done to Pichu by attacks.

{--}

#### Playground

Each player may search his or her deck for as many Basic Pokémon as he or she likes, put them onto his or her Bench, and shuffle his or her deck afterward. (You put your Pokémon on the Bench first.) Pichu is now Asleep.

Illus. match

Retreat Cost: 0

Collector Number: 28/123

Rarity: R

### Sandslash

HP: 80

Pokémon Energy Type: F

Stage 1 Pokémon

Evolves from: Sandshrew

{F}{C} **Poison Sting** 30

The Defending Pokémon is now Poisoned.

{F}{C}{C} **Fury Swipes** 30x

Flip 3 coins. This attack does 30 damage times the number of heads.

Illus. Yukiko Baba

Weakness: {W}x2

Resistance: {L}-20

Retreat Cost: 0

Collector Number: 29/123

Rarity: R

### Smoochum

HP: 30

Pokémon Energy Type: P

Basic Pokémon

#### [Poké-Body] Sweet Sleeping Face

As long as Smoochum is Asleep, prevent all damage done to Smoochum by attacks.

{--}

#### Energy Antics

Move an Energy card attached to 1 of your opponent's Pokémon to another of your opponent's Pokémon. Smoochum is now Asleep.

Illus. Midori Harada

Retreat Cost: 0

Collector Number: 30/123

Rarity: R



### Sunflora

HP: 80

Pokémon Energy Type: G

Stage 1 Pokémon

Evolves from: Sunkern

#### [Poké-Power] Sunshine Grace

Once during your turn (before your attack), you may search your deck for a {G} Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward. This power can't be used if Sunflora is affected by a Special Condition.

{G}{G}{C} **Blade Arms** 40

Illus. Yuka Morii

Weakness: {R}x2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 31/123

Rarity: R

### Typhlosion

HP: 130

Pokémon Energy Type: R

Stage 2 Pokémon

Evolves from: Quilava

{R}{C} **Magma Punch** 50

{R}{R}{C} **Fire Spin** 120

Discard 2 Energy attached to Typhlosion.

Illus. Kagamaru Himeno

Weakness: {W}x2

Retreat Cost: C

Collector Number: 32/123

Rarity: R

### Tyrogue

HP: 30

Pokémon Energy Type: F

Basic Pokémon

#### [Poké-Body] Sweet Sleeping Face

As long as Tyrogue is Asleep, prevent all damage done to Tyrogue by attacks.

{--} **Mischievous Punch** 30

This attack's damage isn't affected by Weakness or Resistance. Tyrogue is now Asleep.

Illus. Ken Sugimori

Retreat Cost: 0

Collector Number: 33/123

Rarity: R

### Weezing

HP: 90

Pokémon Energy Type: P

Stage 1 Pokémon

Evolves from: Koffing

**{P}**                    **Super Poison Breath**  
The Defending Pokémon is now Poisoned.

**{C}{C}**                    **Super Explosion 90**  
Weezing does 90 damage to itself, and don't apply Weakness to this damage.

Illus. Hajime Kusajima

Weakness: {P}x2

Retreat Cost: CC

Collector Number: 34/123

Rarity: R

### Bayleef

HP: 90

Pokémon Energy Type: G

Stage 1 Pokémon

Evolves from: Chikorita

**{C}**                    **Hammer In 20**

**{G}{C}{C}**                    **Razor Leaf 50**

Illus. Shin Nagasawa

Weakness: {R}x2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 35/123

Rarity: U

### Blissey

HP: 130

Pokémon Energy Type: C

Stage 1 Pokémon

Evolves from: Chansey

**{C}**                    **Energy Link 10**  
Search your discard pile for an Energy card and attach it to Blissey.

**{C}{C}{C}**                    **Double-edge 80**  
Blissey does 40 damage to itself.

Illus. Kanako Eo

Weakness: {F}x2

Retreat Cost: CCC

Collector Number: 36/123

Rarity: U



### Corsola

HP: 60

Pokémon Energy Type: W

Basic Pokémon

{W}

**Recover**

Discard a {W} Energy attached to Corsola and remove all damage counters from Corsola.

{W}{C}

**Hyper Cannon 20+**

Flip 2 coins. If both of them are heads, this attack does 20 damage plus 50 more damage.

Illus. TOKIYA

Weakness: {G}x2

Retreat Cost: C

Collector Number: 37/123

Rarity: U

### Croconaw

HP: 80

Pokémon Energy Type: W

Stage 1 Pokémon

Evolves from: Totodile

{W}{C}

**Wave Splash 30**

{W}{C}{C}

**Big Bite 50**

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. kawayoo

Weakness: {G}x2

Retreat Cost: CC

Collector Number: 38/123

Rarity: U

### Delibird

HP: 70

Pokémon Energy Type: W

Basic Pokémon

{W}

**Snowy Present**

Draw a card for each {W} Energy attached to all of your Pokémon.

{W}{C}

**Hail**

This attack does 10 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. sui

Weakness: {M}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 39/123

Rarity: U

### Donphan

HP: 100

Pokémon Energy Type: F

Stage 1 Pokémon

Evolves from: Phanpy

**{F}{C}{C}** **Rock Hurl** **50**

This attack's damage isn't affected by Resistance.

**{F}{F}{C}{C}** **Double Spin** **70x**

Flip 2 coins. This attack does 70 damage times the number of heads.

Illus. Midori Harada

Weakness: {W}x2

Resistance: {L}-20

Retreat Cost: CCC

Collector Number: 40/123

Rarity: U

### Dunsparce

HP: 50

Pokémon Energy Type: C

Basic Pokémon

**{C}** **Glare**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

**{C}** **Fade Out** **20**

Return Dunsparce and all cards attached to it to your hand.

Illus. Ken Sugimori

Weakness: {F}x2

Retreat Cost: C

Collector Number: 41/123

Rarity: U

### Flaaffy

HP: 80

Pokémon Energy Type: L

Stage 1 Pokémon

Evolves from: Mareep

**{L}** **Thunder Spear**

Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

**{L}{C}{C}** **Thundershock** **40**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Masakazu Fukuda

Weakness: {F}x2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 42/123

Rarity: U

### Heracross

HP: 80

Pokémon Energy Type: G

Basic Pokémon

**{G}{C} Green Draw**

Draw a card for each of your {G} Pokémon in play.

**{G}{C}{C} Double Headbutt 30+**

Flip 2 coins. This attack does 30 damage plus 20 more damage for each heads.

Illus. Sachiko Adachi

Weakness: {R}x2

Retreat Cost: CC

Collector Number: 43/123

Rarity: U

### Igglybuff

HP: 30

Pokémon Energy Type: C

Basic Pokémon

**[Poké-Body] Sweet Sleeping Face**

As long as Igglybuff is Asleep, prevent all damage done to Igglybuff by attacks.

**{--} Graffiti**

Igglybuff is now Asleep. During your opponent's next turn, the attack cost of each of the Defending Pokémon's attacks is {C} more.

Illus. Atsuko Nishida

Retreat Cost: 0

Collector Number: 44/123

Rarity: U

### Mantine

HP: 80

Pokémon Energy Type: W

Basic Pokémon

**{W} Group Swim**

Search your deck for a {W} Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

**{W}{W} Aqua Slash 40**

Mantine can't attack during your next turn.

Illus. Naoyo Kimura

Weakness: {L}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 45/123

Rarity: U

### Metapod

HP: 80

Pokémon Energy Type: G

Stage 1 Pokémon

Evolves from: Caterpie

#### [Poké-Body] Green Shield

Each of your {G} Pokémon has no Weakness.

{C}{C} **Sharpen 20**

Illus. Tomokazu Komiya

Weakness: {R}x2

Retreat Cost: CC

Collector Number: 46/123

Rarity: U

### Miltank

HP: 90

Pokémon Energy Type: C

Basic Pokémon

{C} **MooMoo Squeeze**

Search your deck for a MooMoo Milk card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

{C}{C}{C} **Body Slam 30**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Miki Tanaka

Weakness: {F}x2

Retreat Cost: CCC

Collector Number: 47/123

Rarity: U

### Parasect

HP: 90

Pokémon Energy Type: G

Stage 1 Pokémon

Evolves from: Paras

{G} **Sleep Drain**

The Defending Pokémon is now Asleep. Remove 4 damage counters from Parasect.

{G}{G}{C} **Slash 60**

Illus. Midori Harada

Weakness: {R}x2

Retreat Cost: CC

Collector Number: 48/123

Rarity: U



### Quilava

HP: 80

Pokémon Energy Type: R

Stage 1 Pokémon

Evolves from: Cyndaquil

**{R}{C}**                      **Flare**      **30**

**{R}{C}{C}**                      **Flamethrower**      **60**

Discard an Energy attached to Quilava.

Illus. Kagemaru Himeno

Weakness: {W}x2

Retreat Cost: C

Collector Number: 49/123

Rarity: U

### Qwilfish

HP: 70

Pokémon Energy Type: W

Basic Pokémon

**{W}{W}**                      **Offensive Needle**      **30**

Flip a coin. If heads, the Defending Pokémon is now Poisoned. If tails, the Defending Pokémon is now Paralyzed.

Illus. Ken Sugimori

Weakness: {L}x2

Retreat Cost: C

Collector Number: 50/123

Rarity: U

### Skiploom

HP: 60

Pokémon Energy Type: G

Stage 1 Pokémon

Evolves from: Hoppip

**{G}**                      **Knock Away**      **20+**

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Illus. sui

Weakness: {R}x2

Resistance: {F}-20

Retreat Cost: 0

Collector Number: 51/123

Rarity: U



### Slowbro

HP: 90

Pokémon Energy Type: W

Stage 1 Pokémon

Evolves from: Slowpoke

**{W}**                    **Big Yawn**                    **30**  
Both Slowbro and the Defending Pokémon are now Asleep.

**{C}{C}{C}**                    **Madkinesis**                    **30+**  
Does 30 damage plus 20 more damage for each {P} Energy attached to Slowbro.

Illus. Sumiyoshi Kizuki

Weakness: {L}x2

Retreat Cost: CC

Collector Number: 52/123

Rarity: U

### Starmie

HP: 90

Pokémon Energy Type: W

Stage 1 Pokémon

Evolves from: Staryu

**{W}**                    **Cosmic Cyclone**                    **20x**  
Choose as many {W} Energy attached to your Pokémon as you like. This attack does 20 damage times the amount of Energy you chose. Shuffle those cards back into your deck.

Illus. Kagemaru Himeno

Weakness: {L}x2

Retreat Cost: 0

Collector Number: 53/123

Rarity: U

### Unown

HP: 50

Pokémon Energy Type: P

Basic Pokémon

**[Poké-Power] RETURN**  
Once during your turn, when you put Unown from your hand onto your Bench, you may return all Energy attached to 1 of your Pokémon to your hand.

**{P}**                    **Hidden Power**                    **10**

Illus. Hideaki Hakozaiki

Weakness: {P}x2

Retreat Cost: C

Collector Number: 54/123

Rarity: U



### Unown

HP: 50

Pokémon Energy Type: P

Basic Pokémon

**[Poké-Power] FLASH**

Once during your turn, when you put Unown from your hand onto your Bench, you may look at the top 5 cards of your deck and put them back on top of your deck in any order.

**{P} Hidden Power 10**

Illus. Hideaki Hakozaiki

Weakness: {P}x2

Retreat Cost: C

Collector Number: 55/123

Rarity: U

### Wigglytuff

HP: 90

Pokémon Energy Type: C

Stage 1 Pokémon

Evolves from: Jigglypuff

**{C}{C} Double Slap 40x**

Flip 2 coins. This attack does 40 damage times the number of heads.

**{C}{C}{C} Expand 50**

During your opponent's next turn, any damage done to Wigglytuff by attacks is reduced by 10 (after applying Weakness and Resistance).

Illus. Atsuko Nishida

Weakness: {F}x2

Retreat Cost: CC

Collector Number: 56/123

Rarity: U

### Caterpie

HP: 30

Pokémon Energy Type: G

Basic Pokémon

**{C} Tackle 20**

Illus. Tomokazu Komiya

Weakness: {R}x2

Retreat Cost: C

Collector Number: 57/123

Rarity: C

### Chansey

HP: 90

Pokémon Energy Type: C

Basic Pokémon

{C}{C} **Pound** 20

{C}{C}{C} **Happy Punch** 30

Flip a coin. If heads, remove 3 damage counters from Chansey.

Illus. Kanako Eo

Weakness: {F}x2

Retreat Cost: CC

Collector Number: 58/123

Rarity: C

### Chikorita

HP: 60

Pokémon Energy Type: G

Basic Pokémon

{G} **Tackle** 10

{G}{C} **Razor Leaf** 20

Illus. Shin Nagasawa

Weakness: {R}x2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 59/123

Rarity: C

### Clefairy

HP: 50

Pokémon Energy Type: C

Basic Pokémon

{C} **Minimize**

During your opponent's next turn, any damage done to Clefairy by attacks is reduced by 20 (after applying Weakness and Resistance).

{C} **Slap** 10

Illus. Masakazu Fukuda

Weakness: {F}x2

Retreat Cost: C

Collector Number: 60/123

Rarity: C

### Cyndaquil

HP: 60

Pokémon Energy Type: R

Basic Pokémon

**{R}**                      **Beat**      **10**

**{R}{C}**                  **Flare**      **20**

Illus. Kagemaru Himeno

Weakness: {W}x2

Retreat Cost: C

Collector Number: 61/123

Rarity: C

### Drowzee

HP: 60

Pokémon Energy Type: P

Basic Pokémon

**{P}**                      **Sleep Inducer**

Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon. The new Defending Pokémon is now Asleep.

**{C}{C}**                  **Gentle Slap**      **20**

Illus. Masakazu Fukuda

Weakness: {P}x2

Retreat Cost: CC

Collector Number: 62/123

Rarity: C

### Exeggcute

HP: 50

Pokémon Energy Type: P

Basic Pokémon

**{C}**                      **Continuous Eggspllosion**      **10x**

Flip a coin until you get tails. This attack does 10 damage times the number of heads.

Illus. Miki Tanaka

Weakness: {P}x2

Retreat Cost: C

Collector Number: 63/123

Rarity: C



### Girafarig

HP: 70

Pokémon Energy Type: C

Basic Pokémon

{C} **Show Off**

Search your deck for up to 2 basic Energy cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

{C}{C} **Psyshot 20**

Illus. Miki Tanaka

Weakness: {P}x2

Retreat Cost: C

Collector Number: 64/123

Rarity: C

### Growlithe

HP: 70

Pokémon Energy Type: R

Basic Pokémon

{C} **Bite 10**

{R}{C}{C} **Combustion 40**

Illus. Naoki Saito

Weakness: {W}x2

Retreat Cost: CC

Collector Number: 65/123

Rarity: C

### Hoothoot

HP: 50

Pokémon Energy Type: C

Basic Pokémon

{C} **Hypnosis**

The Defending Pokémon is now Asleep.

{C}{C} **Tackle 20**

Illus. Suwama Chiaki

Weakness: {L}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 66/123

Rarity: C



### Hoppip

HP: 30

Pokémon Energy Type: G

Basic Pokémon

**{G}**                    **Bounce 10**

You may switch Hoppip with 1 of your Benched Pokémon.

Illus. sui

Weakness: {R}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 67/123

Rarity: C

### Jigglypuff

HP: 60

Pokémon Energy Type: C

Basic Pokémon

**{C}{C}**                    **Hypnoblast 20**

The Defending Pokémon is now Asleep.

Illus. Atsuko Nishida

Weakness: {F}x2

Retreat Cost: C

Collector Number: 68/123

Rarity: C

### Jynx

HP: 70

Pokémon Energy Type: P

Basic Pokémon

**{C}**                    **Mimic**

Shuffle your hand into your deck. Then, draw a number of cards equal to the number of cards in your opponent's hand.

**{P}{C}**                    **Lick 20**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Midori Harada

Weakness: {P}x2

Retreat Cost: C

Collector Number: 69/123

Rarity: C

### Koffing

HP: 50

Pokémon Energy Type: P

Basic Pokémon

**{C}**                    **Smokescreen 10**

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

**{C}{C}**                    **Suffocating Gas 20**

Illus. Hajime Kusajima

Weakness: {P}x2

Retreat Cost: C

Collector Number: 70/123

Rarity: C



### Ledyba

HP: 50

Pokémon Energy Type: G

Basic Pokémon

{G} **Ram 10**

{C}{C} **Comet Punch 10x**

Flip 4 coins. This attack does 10 damage times the number of heads.

Illus. Yuka Morii

Weakness: {R}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 71/123

Rarity: C

### Magikarp

HP: 30

Pokémon Energy Type: W

Basic Pokémon

{C} **Splash 10**

Illus. Mitsuhiro Arita

Weakness: {L}x2

Retreat Cost: C

Collector Number: 72/123

Rarity: C

### Mareep

HP: 40

Pokémon Energy Type: L

Basic Pokémon

{C} **Static Electricity**

Search your deck for a number of {L} Energy cards up to the number of Mareep in play (both yours and your opponent's) and attach them to Mareep. Shuffle your deck afterward.

{C}{C} **Ram 20**

Illus. Masakazu Fukuda

Weakness: {F}x2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 73/123

Rarity: C

### Marill

HP: 60

Pokémon Energy Type: W

Basic Pokémon

**{W}**                    **Water Splash**     **10+**

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

**{W}{C}{C}**                    **Tail Slap** **30**

Illus. Kouki Saitou

Weakness: {L}x2

Retreat Cost: C

Collector Number: 74/123

Rarity: C

### Meowth

HP: 60

Pokémon Energy Type: C

Basic Pokémon

**{C}**                    **Pay Day** **10**

Draw a card.

**{C}{C}**                    **Dig Claws**     **20**

Illus. Kagemaru Himeno

Weakness: {F}x2

Retreat Cost: C

Collector Number: 75/123

Rarity: C

### Paras

HP: 50

Pokémon Energy Type: G

Basic Pokémon

**{C}**                    **Scratch** **10**

**{G}{C}**                    **Double-edge Claw** **30**

Paras does 10 damage to itself.

Illus. Midori Harada

Weakness: {R}x2

Retreat Cost: C

Collector Number: 76/123

Rarity: C

### Phanpy

HP: 70

Pokémon Energy Type: F

Basic Pokémon

**{C}**                    **Flail**     **10x**

Does 10 damage times the number of damage counters on Phanpy.

Illus. Midori Harada

Weakness: {W}x2

Resistance: {L}-20

Retreat Cost: CC

Collector Number: 77/123

Rarity: C



### Pikachu

HP: 60

Pokémon Energy Type: L

Basic Pokémon

{C} **Tail Slap 10**

{L}{C} **Quick Attack 20+**

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Illus. match

Weakness: {F}x2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 78/123

Rarity: C

### Sandshrew

HP: 60

Pokémon Energy Type: F

Basic Pokémon

{C} **Defense Curl**

Flip a coin. If heads, prevent all damage done to Sandshrew by attacks during your opponent's next turn.

{F} **Rollout 10**

Illus. Yukiko Baba

Weakness: {W}x2

Resistance: {L}-20

Retreat Cost: C

Collector Number: 79/123

Rarity: C

### Sentret

HP: 50

Pokémon Energy Type: C

Basic Pokémon

{C} **Scout**

Look at your opponent's hand.

{C} **Scratch 10**

Illus. MAHOU

Weakness: {F}x2

Retreat Cost: C

Collector Number: 80/123

Rarity: C



### Slowpoke

HP: 60

Pokémon Energy Type: W

Basic Pokémon

{C} **Whimsy Tackle** 20

Flip a coin. If tails, this attack does nothing.

Illus. Sumiyoshi Kizuki

Weakness: {L}x2

Retreat Cost: CC

Collector Number: 81/123

Rarity: C

### Snubbull

HP: 50

Pokémon Energy Type: C

Basic Pokémon

{C} **Roar**

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

{C}{C} **Sharp Fang** 20

Illus. Ken Sugimori

Weakness: {F}x2

Retreat Cost: CC

Collector Number: 82/123

Rarity: C

### Spinarak

HP: 50

Pokémon Energy Type: G

Basic Pokémon

{C} **Hang Down** 10

{G} **Spider Web**

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. Ken Sugimori

Weakness: {R}x2

Retreat Cost: C

Collector Number: 83/123

Rarity: C

### Staryu

HP: 50

Pokémon Energy Type: W

Basic Pokémon

{W} **Spinning Attack** 20

Illus. Kagemaru Himeno

Weakness: {L}x2

Retreat Cost: C

Collector Number: 84/123

Rarity: C

### Sunkern

HP: 40

Pokémon Energy Type: G

Basic Pokémon

**{C}**                    **Cure Kernels**

Remove 2 damage counters from 1 of your Pokémon.

**{G}{C}**                **Seed Bomb**        **20**

Illus. Yuka Morii

Weakness: {R}x2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 85/123

Rarity: C

### Totodile

HP: 60

Pokémon Energy Type: W

Basic Pokémon

**{W}**                    **Gnaw**        **10**

**{W}{C}**                **Wave Splash**        **20**

Illus. kawayoo

Weakness: {G}x2

Retreat Cost: C

Collector Number: 86/123

Rarity: C

### Vulpix

HP: 50

Pokémon Energy Type: R

Basic Pokémon

**{R}**                    **Singe**

Flip a coin. If heads, the Defending Pokémon is now Burned.

**{R}{C}**                **Ember**        **30**

Flip a coin. If tails, discard a {R} Energy attached to Vulpix.

Illus. TOKIYA

Weakness: {W}x2

Retreat Cost: C

Collector Number: 87/123

Rarity: C



### Wooper

HP: 50

Pokémon Energy Type: W

Basic Pokémon

{C}

**Tail Whip**

Flip a coin. If heads, the Defending Pokémon can't attack during your opponent's next turn.

{W}

**Watering**

**10**

Illus. match

Weakness: {G}x2

Resistance: {L}-20

Retreat Cost: C

Collector Number: 88/123

Rarity: C

### Bill

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Draw 2 cards.

Illus. Ken Sugimori

Collector Number: 89/123

Rarity: U

### Copycat

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck. Then, draw a number of cards equal to the number of cards in your opponent's hand.

Illus. Kanako Eo

Collector Number: 90/123

Rarity: U

### Energy Switch

Trainer

Move a basic Energy card attached to 1 of your Pokémon to another of your Pokémon.

Illus. Wataru Kawahara

Collector Number: 91/123

Rarity: U

### Fisherman

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your discard pile for 4 basic Energy cards, show them to your opponent, and put them into your hand.

Illus. Kanako Eo

Collector Number: 92/123

Rarity: U





### **Full Heal**

Trainer

Remove all Special Conditions from your Active Pokémon.

Illus. Takashi Yamaguchi

Collector Number: 93/123

Rarity: U

### **MooMoo Milk**

Trainer

Choose 1 of your Pokémon. Flip 2 coins. For each heads, remove 3 damage counters from that Pokémon.

Illus. Noriko Hotta

Collector Number: 94/123

Rarity: U

### **Poké Ball**

Trainer

Flip a coin. If heads, search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Illus. Hideaki Hakozaiki

Collector Number: 95/123

Rarity: U

### **Poké Gear3.0**

Trainer

Look at the top 7 cards of your deck. Choose a Supporter card you find there, show it to your opponent, and put it into your hand. Shuffle the other cards back into your deck.

Illus. Noriko Hotta

Collector Number: 96/123

Rarity: U

### **Pokémon Collector**

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for up to 3 Basic Pokémon, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Illus. Masakazu Fukuda

Collector Number: 97/123

Rarity: U

### **Pokémon Communication**

Trainer

Choose 1 Pokémon in your hand, show it to your opponent, and put it on top of your deck. If you do, search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Illus. Takashi Yamaguchi

Collector Number: 98/123

Rarity: U





### **Pokémon Reversal**

Trainer

Flip a coin. If heads, choose 1 of your opponent's Benched Pokémon and switch it with your opponent's Active Pokémon.

Illus. Wataru Kawahara

Collector Number: 99/123

Rarity: U

### **Professor Elm's Training Method**

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Illus. Ken Sugimori

Collector Number: 100/123

Rarity: U

### **Professor Oak's New Theory**

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck. Then, draw 6 cards.

Illus. Ken Sugimori

Collector Number: 101/123

Rarity: U

### **Switch**

Trainer

Switch 1 of your Active Pokémon with 1 of your Benched Pokémon.

Illus. Hideaki Hakozaiki

Collector Number: 102/123

Rarity: U

### **Double Colorless Energy**

Special Energy

Double Colorless Energy provides {C}{C} Energy.

Illus. Kent Kanetsuna

Collector Number: 103/123

Rarity: U



### Rainbow Energy

Special Energy

Attach Rainbow Energy to 1 of your Pokémon. While in play, Rainbow Energy provides every type of Energy but provides only 1 Energy at a time. (Has no effect other than providing Energy.) When you attach this card from your hand to 1 of your Pokémon, put 1 damage counter on that Pokémon. (While not in play, Rainbow Energy counts as {C} Energy.)

Illus. Kent Kanetsuna

Collector Number: 104/123

Rarity: U

### Ampharos

HP: 140

Pokémon Energy Type: L

Stage 2 Pokémon

Evolves from: Flaaffy

**[Poké-Body] Conductivity**

Whenever your opponent attaches an Energy card from his or her hand to 1 of his or her Pokémon, put 1 damage counter on that Pokémon.

**{L}{C}{C} Lightning Crush 40+**

Flip a coin. If heads, this attack does 40 damage plus 40 more damage. If tails, discard an Energy attached to the Defending Pokémon.

Illus. Kent Kanetsuna

Weakness: {F}x2

Resistance: {M}-20

Retreat Cost: CC

Collector Number: 105/123

Rarity: RP

### Blissey

HP: 130

Pokémon Energy Type: C

Stage 1 Pokémon

Evolves from: Chansey

**[Poké-Power] Blissful Nurse**

Once during your turn, when you play Blissey from your hand to evolve 1 of your Pokémon, you may remove all damage counters from all of your Pokémon. If you do, discard all Energy attached to those Pokémon that had any damage counters on them.

**{C}{C}{C} Strength 60**

Illus. Noriko Hotta

Weakness: {F}x2

Retreat Cost: CC

Collector Number: 106/123

Rarity: RP



### Donphan

HP: 120

Pokémon Energy Type: F

Stage 1 Pokémon

Evolves from: Phanpy

#### [Poké-Body] Exoskeleton

Any damage done to Donphan by attacks is reduced by 20 (after applying Weakness and Resistance).

{F} **Earthquake 60**

Does 10 damage to each of your Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{F}{F} **Heavy Impact 90**

Illus. Kent Kanetsuna

Weakness: {W}x2

Resistance: {L}-20

Retreat Cost: CCCC

Collector Number: 107/123

Rarity: RP

### Feraligatr

HP: 140

Pokémon Energy Type: W

Stage 2 Pokémon

Evolves from: Croconaw

#### [Poké-Power] Rain Dance

As often as you like during your turn (before your attack), you may attach a {W} Energy card from your hand to 1 of your {W} Pokémon. This power can't be used if Feraligatr is affected by a Special Condition.

{W}{W}{W}{W} **Hydro Crunch 60+**

Does 60 damage plus 10 more damage for each damage counter on the Defending Pokémon.

Illus. Kent Kanetsuna

Weakness: {G}x2

Retreat Cost: CCC

Collector Number: 108/123

Rarity: RP

### Meganium

HP: 150

Pokémon Energy Type: G

Stage 2 Pokémon

Evolves from: Bayleef

#### [Poké-Power] Leaf Trans

As often as you like during your turn (before your attack), you may move a {G} Energy attached to 1 of your Pokémon to another of your Pokémon. This power can't be used if Meganium is affected by a Special Condition.

{G}{G}{C}{C} **Solarbeam 80**

Illus. Takashi Yamaguchi

Weakness: {R}x2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 109/123

Rarity: RP

### Typhlosion

HP: 140

Pokémon Energy Type: R

Stage 2 Pokémon

Evolves from: Quilava

**[Poké-Power] Afterburner**

Once during your turn (before your attack), you may search your discard pile for a {R} Energy card and attach it to 1 of your Pokémon. If you do, put 1 damage counter on that Pokémon. This power can't be used if Typhlosion is affected by a Special Condition.

**{R}{R}{C} Flare Destroy 70**

Discard an Energy card attached to Typhlosion and discard an Energy card attached to the Defending Pokémon.

Illus. Wataru Kawahara

Weakness: {W}x2

Retreat Cost: CC

Collector Number: 110/123

Rarity: RP

### Ho-Oh LEGEND

HP: 140

Pokémon Energy Type: R

LEGEND Pokémon

**[Pokémon LEGEND rule]**

Put this card from your hand onto your Bench only with the other half of Ho-Oh LEGEND.

Illus. Shinji Higuchi

Collector Number: 111/123

Rarity: LG

### Ho-Oh LEGEND

Pokémon Energy Type: R

LEGEND Pokémon

**[Poké-Body] Sacred Rainbow**

All Energy attached to Ho-Oh LEGEND are {R} Energy instead of their usual type.

**{R}{R}{R}{R} Bright Wing 100**

Discard an Energy attached to Ho-Oh LEGEND.

**[Pokémon LEGEND rule]**

Put this card from your hand onto your Bench only with the other half of Ho-Oh LEGEND.

Illus. Shinji Higuchi

Weakness: {W}x2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 112/123

Rarity: LG

### Lugia LEGEND

HP: 130

Pokémon Energy Type: W

LEGEND Pokémon

**[Pokémon LEGEND rule]**

Put this card from your hand onto your Bench only with the other half of Lugia LEGEND.

Illus. Shinji Higuchi

Collector Number: 113/123

Rarity: LG



### Lugia LEGEND

Pokémon Energy Type: W

LEGEND Pokémon

#### [Poké-Power] Ocean Grow

Once during your turn, when you put Lugia LEGEND into play, you may look at the top 5 cards of your deck and attach all Energy cards you find there to Lugia LEGEND. Discard the other cards.

#### {R}{W}{L} Elemental Blast 200

Discard a {R} Energy, {W} Energy, and {L} Energy attached to Lugia LEGEND.

#### [Pokémon LEGEND rule]

Put this card from your hand onto your Bench only with the other half of Lugia LEGEND.

Illus. Shinji Higuchi

Weakness: {L}x2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 114/123

Rarity: LG

### Gyarados

HP: 130

Pokémon Energy Type: W

Stage 1 Pokémon

Evolves from: Magikarp

#### {C} Thrash 30+

Flip a coin. If heads, this attack does 30 damage plus 20 more damage. If tails, Gyarados does 20 damage to itself.

#### {W}{C}{C}{C} Heavy Storm 70

Illus. Wataru Kawahara

Weakness: {L}x2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: 123/123

Rarity: H

### Alph Lithograph

Trainer

Look at your opponent's hand!

Illus. Milky Isobe

Collector Number: ONE

Rarity: H